BABS VARIABLES

Extreme Impact	Top 10% of that skill	P+, S+, A+, E+, K+
Significant Impact	Top 11-25% of that skill	PW, SB, AV, ER, KK
Moderate Impact	Top 26-50% of that skill	p, s, a, e, k
No projectable impact	Top 51-75% of that skill	
Skills Liability	Bottom 25% of that skill	-P, -A, -E, -K

PLAYING TIME

		<u>BATTERS</u>	<u>PITCHER</u>
F	Full-time	500+ PA	180+ IP
M	Mid-time	350-499 PA	120-179 IP
Р	Part-time	200-349 PA	85-119 IP
-	No-time	Fewer than 200 PA	Fewer than 85 IP

EXPERIE	XPERIENCE RISK Bat		SP	RP
		PA	<u>IP</u>	IP
EX	< one full season of MLB experience	500	150	75
е	1-2 full seasons of MLB experience	1,000	300	150

ASSET TARGETS

	12-tm mixed	15-tm mixed	12-team AL/NL
Power	14	14	9
Speed	8	7	4
Batting Eff.	14	14	9
Pitching Eff.	7	6	4
Strikeouts	7	6	4

RISK BUDGET

	Code	Cost		<u>Code</u>	Cost
Skills Risk			Experience		
Power, Ks	-P, -K	\$1	1-2 yr exp	е	\$1
ERA, Average	-E, -A	\$3	<1 yr exp	EX	\$2
Dual skill risk	-PA, -EK	\$4	Top 60/\$20		+\$1
Top 60/\$20		+\$3			
Health Risk			BUDGET		
Minor inj	inj-	\$1	Exceptional	Under \$30	
Major inj	INJ	\$3	Acceptable	\$31-\$39	
Long term	x5	\$5	Whatever	\$40 or over	
Top 60/\$20		+\$2			

Minor risks (Pk-, Nw, Ag, Rg-) \$0.25